

⚡ NOT JUST A PUZZLE • TEACHER RESOURCE

CLASSROOM MANAGEMENT • K-8



BEHAVIOR + REWARD CHARTS

13 printable templates for tracking behavior and celebrating wins.

📅 5 BEHAVIOR TRACKERS

★ 4 REWARD CHARTS

🎁 REWARD MENU

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About this pack

The **Behavior + Reward Chart Templates Pack** is a print-and-go set of **13 classroom management tools** designed to make tracking behavior simple, visual, and celebration-focused.

Inside: **5 individual student trackers** (different styles for different ages/needs), **4 reward charts** (sticker, thermometer, hot air balloon, ladder), **2 class-wide trackers**, a **reward menu / coupon page** students can earn from, and a **parent communication note** template.

Pick the styles that fit YOUR class. Print extras of the ones that work. K-8 friendly.

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Behavior Chart Best Practices

✓ DO

- **Focus on what they SHOULD do**, not what they shouldn't. Track behaviors you want MORE of.
- **Make goals attainable.** 5 stars in a week beats 30 stars they'll never reach.
- **Co-create with the student.** Let them help pick what they're tracking AND what they'll earn.
- **Celebrate small wins publicly when appropriate.** Some kids love it; some prefer private — ask.
- **Reset weekly.** A fresh start on Monday is more motivating than carrying over.

✗ DON'T

- **Don't use charts to publicly shame.** No "clip down" systems on the wall where every kid can see who's struggling.
- **Don't make rewards expensive or food-based.** Time, choice, and small privileges beat stickers and candy long-term.
- **Don't take away earned points.** Earning is forward only. New misbehavior = separate consequence, not chart loss.
- **Don't track too many behaviors at once.** One or two specific behaviors per chart, max.

My Week at a Glance

Name: _____ Week of: _____

Behavior	MON	TUE	WED	THU	FRI
Listened during instructions					
Stayed on task					
Worked well with others					
Used kind words					
Cleaned up area					

Scoring: Each day, color in the circle / add a checkmark / give a 1-5 score for each behavior. Total at end of week.

This week's goal:

If I earn ____ this week, I get:

5 Dots a Day

5 chances throughout the day to fill in a green dot. Track the day at a glance.

Name: _____ Date: _____

Morning



Mid-morning



Before lunch



Afternoon



End of day



How many dots today? _____ / 25 · Reward earned? ☐ Yes ☐ Not yet

My Day

Name: _____ Date: _____

How did each part of my day feel?



Morning meeting

Math time

Reading time

Recess

Lunch

Afternoon work

Going home

One thing I want to do better tomorrow:

My Goal Tracker

One specific goal. Track it for two weeks. Celebrate the work.

Student: _____ Start date: _____

MY GOAL (be specific):

WHY THIS MATTERS TO ME:

Day	What I did toward my goal today	✓ / ✗
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		

Reflection: What helped? What got in the way? What would I do differently?

10-Punch Reward Card

Earn one punch per _____. Fill all 10 = reward!

★ STAR STUDENT CARD ★

Name: _____

★	★	★	★	★
★	★	★	★	★

Reward when full:

Cut along the dotted line. Hand it to your student. Watch them work to fill it.



REWARD #1 • STICKER CHART

Sticker Tower

Name: _____

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25

FULL CARD REWARD: _____

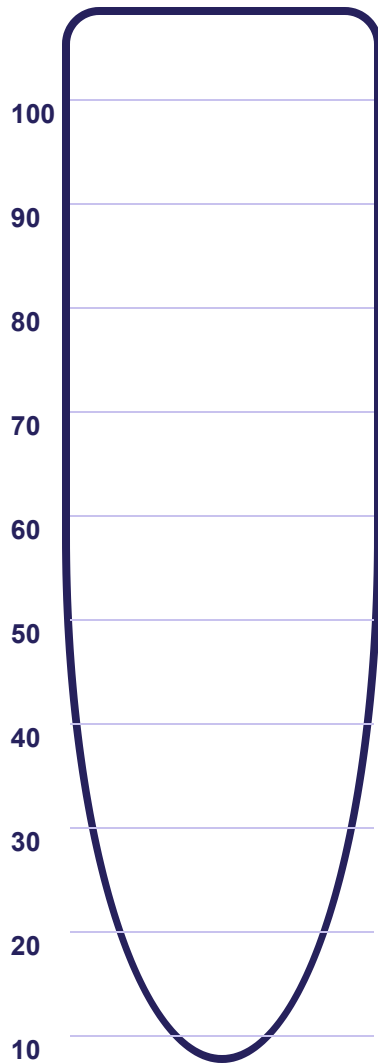
(Pick one: extra recess, lunch with teacher, line leader for a day, choice of class job, etc.)



REWARD #2 · CLASS THERMOMETER

Whole-Class Goal

Color in the thermometer as a class. Reach the top = whole-class reward.



CLASS GOAL:

HOW WE EARN POINTS:

e.g. "+5 for a quiet transition", "+10 for everyone returning library books on time"

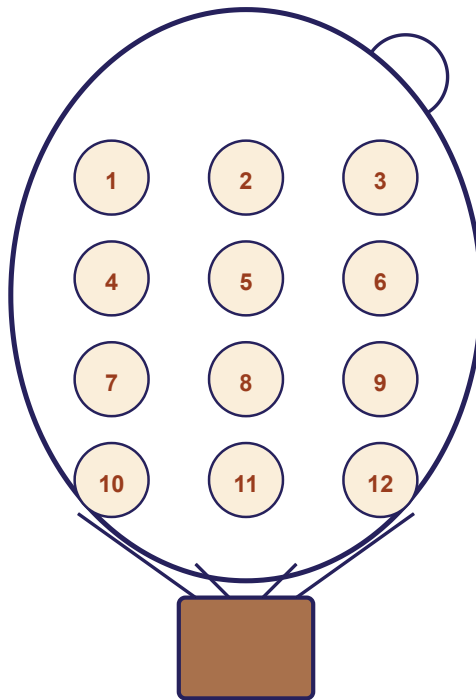
REWARD AT 100:

 REWARD #3 · HOT AIR BALLOON

Float to the Top!

Color in a balloon section for each reward earned. Fill all 12 = reach the goal!

Name: _____



WHEN I REACH THE TOP: _____

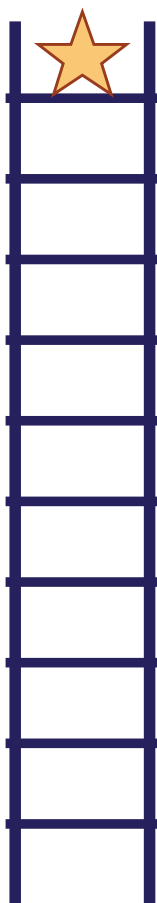
 REWARD #4 · GOAL LADDER

Climb to the Goal

10 rungs, 10 milestones. Color a rung each time you hit a small win.

Name: _____

Write a milestone next to each rung:



10

9

8

7

6

5

4

3

2

1

STAR AT THE TOP: _____



CLASS-WIDE · COMPLIMENT CHART

When We Earn 25 Compliments

Visitors to the room can give the class a compliment. Color one square per compliment received.

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25

WHOLE-CLASS REWARD WHEN FULL:

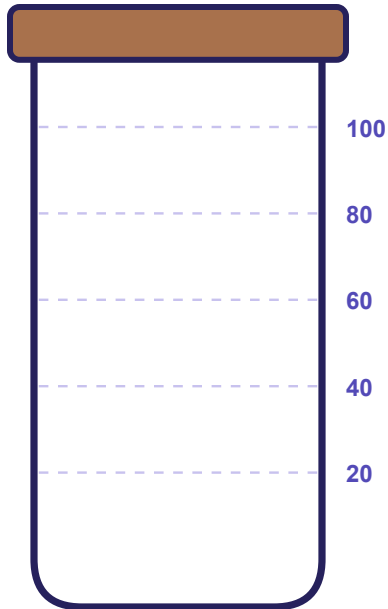
(Ideas: extra recess · movie afternoon · pajama day · pizza party · choose your seat day)



CLASS-WIDE · MARBLE JAR

Fill the Jar

Teacher adds a marble when class earns one. Fill = celebration.



HOW WE EARN A MARBLE:

- Quiet line in the hallway
- Strong morning meeting
- Everyone got their work in
- Visitor gave class a compliment
- Anything teacher decides!

FILL-THE-JAR REWARD:



Reward Coupons

Print, cut, and hand out as students earn them. Better than candy.



Lunch with the Teacher

A 1-on-1 lunch in the classroom.

VALID FOR _____



Line Leader for a Day

Lead the line ALL day.

VALID FOR _____



Pick Your Seat

Sit anywhere you want for the day.

VALID FOR _____



Homework Pass

Skip ONE homework assignment.

VALID FOR _____



Show & Tell

Bring something special to share.

VALID FOR _____



Class DJ

5 minutes of your music in the room.

VALID FOR _____



Extra Recess

10 bonus outdoor minutes.

VALID FOR _____



Choose Your Job

Pick any class job this week.

VALID FOR _____

Parent Communication Slip

Send home when something positive happens. (Not just when something's wrong.)

To the family of: _____

Date: _____

I wanted to share something positive about your child this week:

Teacher signature:



💡 **Tip:** Send 3 positive notes home for every 1 concern note. Builds trust with families. Costs you nothing.